

Second Order Differences of Cyclic Data and Applications in Variational Denoising

Ronny Bergmann*

Image Processing Group
Departement of Mathematics
University of Technology Kaiserslautern

September 3rd, 2014

Mathematical Signal Processing and Phase Retrieval
Göttingen



FELIX KLEIN
ZENTRUM FÜR
MATHEMATIK

*joint work with A. Weinmann, G. Steidl, F. Laus

Outline

- 1 Introduction
- 2 Second Order Differences on \mathbb{S}^1
- 3 Second order TV for Cyclic Data
- 4 Proximal Mappings & Cyclic Proximal Point Algorithm for TV on \mathbb{S}^1
- 5 Examples and Application to InSAR Denoising

Introduction

- Employing the Rudin-Osher-Fatemi (ROF) functional [Osher, Rudin, Fatemi, 1992]

$$\sum_{i,j} (f_{i,j} - x_{i,j})^2 + \lambda \sum_{i,j} |\nabla x_{i,j}|$$

- ∇ discrete gradient
- $\sum_{i,j} |\nabla x_{i,j}|$ discrete total variation (TV)
- regularization parameter $\lambda > 0$

- \Rightarrow edge-preserving
- stair caising-effect: reduced by adding higher order derivatives

Recently

[Cremers,Strelakowski, 2012], [Lellmann et al., 2013], [Weinmann et al., 2013], [Bačák, 2013]

- TV denoising generalized to Riemannian manifolds
- several algorithms to find the minimizer x^*
- convergence for CAT(0) spaces
- \mathbb{S}^1 is not a CAT(0) space

First & Second Order Differences on \mathbb{R}

A short reminder.

Given a weight $w = (w_j)_{j=1}^d \in \mathbb{R}^d \setminus \{0\}$, i.e. $\langle w, 1_d \rangle := \sum_{j=1}^d w_j = 0$,

the finite difference operator is given by

$$\Delta(x; w) := \langle x, w \rangle, \quad x \in \mathbb{R}^d$$

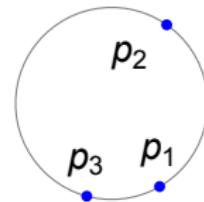
Examples

- $b_1 := (-1, 1)$: First order difference $\Delta(x; b_1) = x_2 - x_1$
- $b_2 := (1, -2, 1)$: Second order difference $\Delta(x; b_2) = x_1 - 2x_2 + x_3$
- $b_{1,1} := (-1, 1, 1, -1)$: ‘mixed second order difference’

$$\Delta(x; b_{1,1}) = -x_1 + x_2 + x_3 - x_4$$

First & Second Order Difference on \mathbb{S}^1

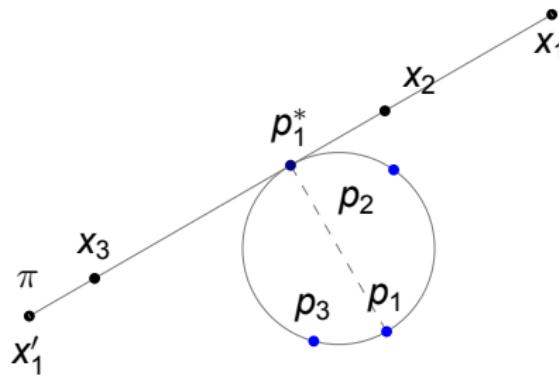
Defined by looking at different situations on \mathbb{R} the points may take.



- $x_i \in [-\pi, \pi) \Leftrightarrow p_i := (\cos x_i, \sin x_i)$
- Idea: unwrap the circle onto any tangential line

First & Second Order Difference on \mathbb{S}^1

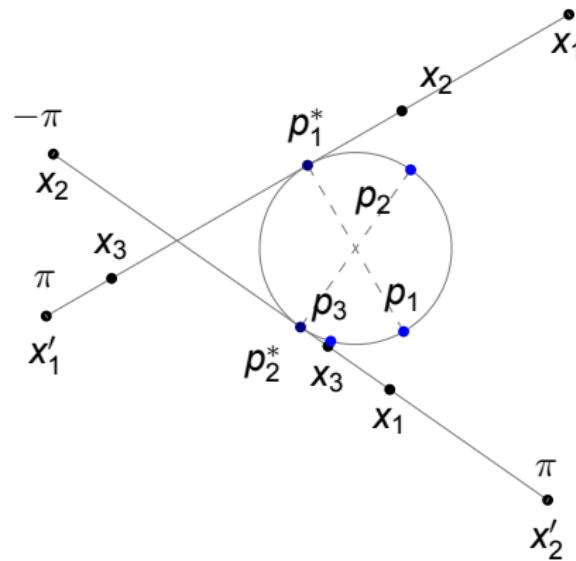
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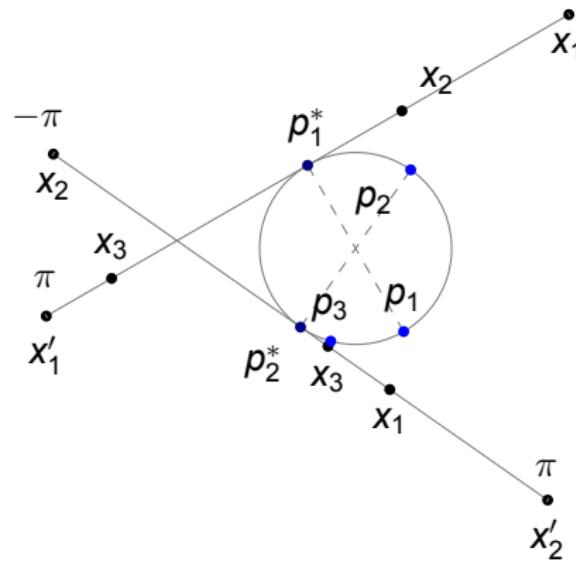
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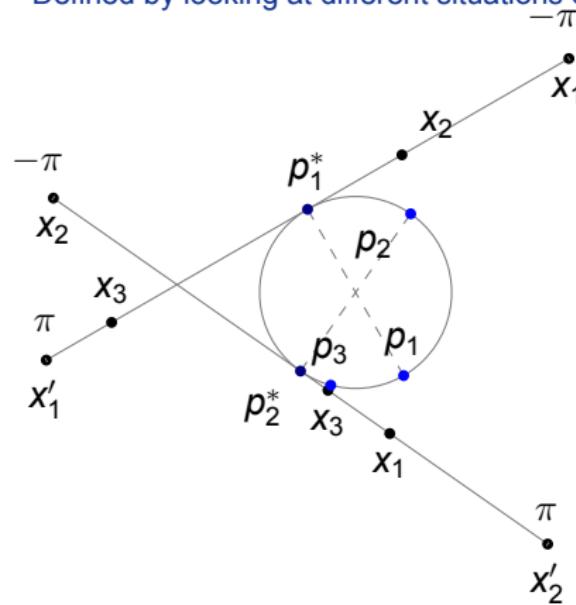
- $x_i \in [-\pi, \pi) \Leftrightarrow p_i := (\cos x_i, \sin x_i)$
- Idea: unwrap the circle onto any tangential line
- Absolute cyclic differences w.r.t w :

$$d(x; w) := \min_{\alpha \in \mathbb{R}} |\Delta([x + \alpha \mathbf{1}_d]_{2\pi}; w)|$$

- $[x]_{2\pi}$: element-wise mod 2π
except $x_i = (2k + 1)\pi$: take both $\pm\pi$

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- b_1 : arc length distance $d_1(x_1, x_2) := d(x; b_1) = |(\Delta(x; b_1))_{2\pi}|$
- b_2 : $d_2(x_1, x_2, x_3) := d(x; b_2) = |(\Delta(x; b_2))_{2\pi}|$ (similar for $b_{1,1}$)

Second Order Total Variation on the Circle

Transfer the ROF functional to the circle and extend to second order differences.

Let $f = (f_i)_{i=1}^N$ be given data on \mathbb{S}^1 , $\alpha, \beta \geq 0$.

We are interested in the minimizers $x^* \in (\mathbb{S}^1)^N$ of

$$\varphi(x) := F(x; f) + \alpha \operatorname{TV}_1(x) + \beta \operatorname{TV}_2(x),$$

where

- data fidelity term $F(x; f) = \frac{1}{2} \sum_{i=1}^N d_1(f_i, x_i)^2$
- first order differences $\operatorname{TV}_1(x) = \sum_{i=1}^{N-1} d_1(x_i, x_{i+1})$
- second order differences $\operatorname{TV}_2(x) = \sum_{i=2}^{N-1} d_2(x_{i-1}, x_i, x_{i+1})$
- similar with both directional differences and a second order mixed derivative for 2D data.

Proximal Point Algorithms on \mathbb{R}

The proximal mapping is defined by

$$\text{prox}_{\lambda\varphi}(f) := \arg \min_{x \in \mathbb{R}^N} \frac{1}{2} \|f - x\|_2^2 + \lambda\varphi(x),$$

- $\varphi : \mathbb{R}^N \rightarrow (-\infty, +\infty]$ proper, closed, convex function
- $\lambda > 0$ trade-off parameter: minimizing $\varphi(x)$ vs. “staying near” f

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Proximal Point Algorithm (PPA): Picard Iteration

[Moreau, 1965; Rockafellar, 1976]

$$x^{(k+1)} = \text{prox}_{\lambda\varphi}(x^{(k)}), \quad k \in \mathbb{N}$$

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Proximal Point Algorithm (PPA): Picard Iteration

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For $\varphi = \sum_{i=1}^c \varphi_i$, where the proximal mappings of φ_i are “easier”:

Cyclic Proximal Point Algorithm (CPPA)

[Bertsekas, 2011]

$$x^{(k+\frac{i+1}{c})} = \text{prox}_{\lambda_k \varphi_i}(x^{(k+\frac{i}{c})}), \quad i = 0, \dots, c-1, k \in \mathbb{N}.$$

Converges to a minimizer if $\{\lambda_k\} \in \ell_2(\mathbb{Z}) \setminus \ell_1(\mathbb{Z})$

Proximal Mappings on \mathbb{S}^1

For cyclic data: $\text{prox}_{\lambda\varphi}(g) = \arg \min_{x \in [-\pi, \pi]^N} \frac{1}{2} d_1(g, x)^2 + \lambda\varphi(x)$

[Ferreira, Oliveira, 2002]

Theorem I [B., Laus, Steidl, Weinmann, 2014]

The unique minimizer x^* of $\text{prox}_{\lambda d_1(f, \circ)^2}(g)$ is

$$x^* = \left(\frac{g + \lambda f}{1 + \lambda} + \frac{\lambda}{1 + \lambda} 2\pi v \right)_{2\pi}, \quad v = \begin{cases} 0 & \text{for } |g - f| \leq \pi, \\ \text{sgn}(g - f) & \text{for } |g - f| > \pi \end{cases}$$

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Theorem II [B., Laus, Steidl, Weinmann, 2014]

The minimizers of $\text{prox}_{\lambda d(\circ; w)}(g)$, $w \in \{b_1, b_2, b_{1,1}\}$, are given by

$$x^* = \left(g - \text{sgn}([\langle g, w \rangle]_{2\pi}) \cdot \min \left\{ \lambda, \frac{|\langle g, w \rangle|_{2\pi}}{\|w\|_2^2} \right\} w \right)_{2\pi}$$

For $|\langle g, w \rangle|_{2\pi}| = \pi$, there are two minimizers, otherwise it is unique.

CPPA with Second Order TV for 1D Data on \mathbb{S}^1

How to split the higher order TV functional φ ?

- $F(x; f) = \frac{1}{2} \sum_{i=1}^N d_1(f_i, x_i)^2 =: \varphi_1(x)$
proximal mapping I (applied simultaneously element-wise)
- first order differences

$$\alpha \text{TV}_1(x) = \alpha \sum_{i=1}^{N-1} d_1(x_i, x_{i+1})$$

- second order differences

$$\beta \text{TV}_2(x) = \beta \sum_{i=2}^{N-1} d_2(x_{i-1}, x_i, x_{i+1})$$

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$$\alpha \text{TV}_1(x) = \sum_{l=0}^1 \alpha \sum_{i=1}^{\left\lfloor \frac{N-1}{2} \right\rfloor} d_1(x_{2i-1+l}, x_{2i-l}) =: \sum_{l=0}^1 \varphi_2 +$$

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inner sum: distinct data \Rightarrow proximal mapping II with $w = b_2$

CPPA with Second Order TV for 1D Data on \mathbb{S}^1

How to split the higher order TV functional φ ?

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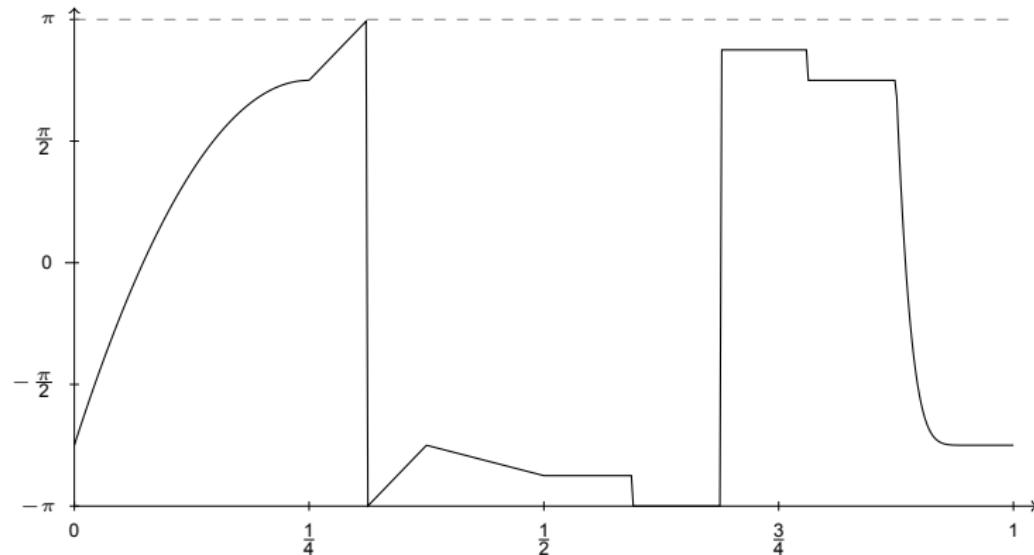
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inner sum: distinct data \Rightarrow proximal mapping II with $w = b_2$

$$\Rightarrow \varphi(x) = \sum_{l=1}^6 \varphi_l(x) \quad \Rightarrow \text{cycle length } c = 6$$

Example

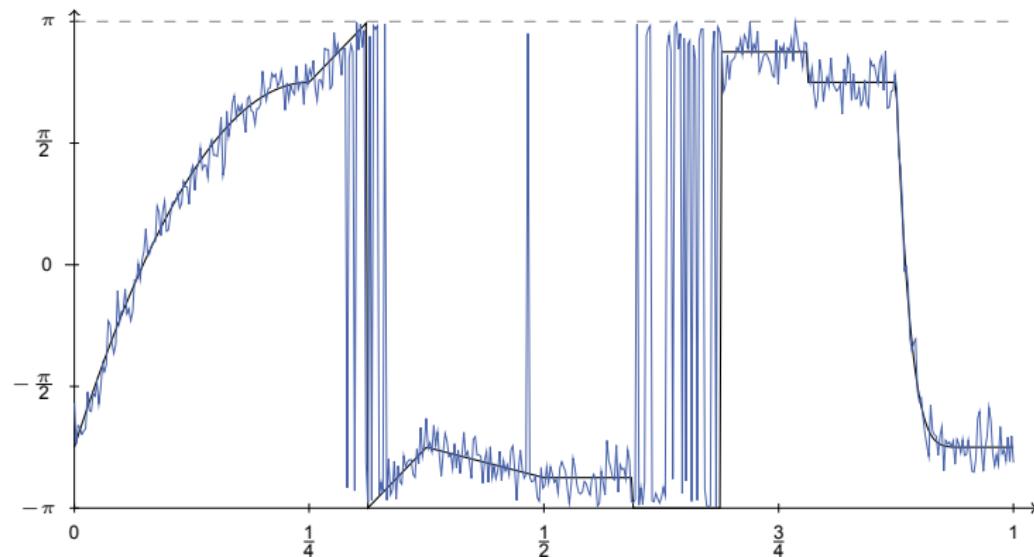
Denoising a 1D phase valued signal.



- function $f: [0, 1] \rightarrow \mathbb{S}^1$ sampled to obtain data $f_0 = (f_{0,i})_{i=1}^{500}$
- jumps $> \pi$ at $\frac{5}{16}$ and $\frac{11}{16}$ are due to the representation system

Example

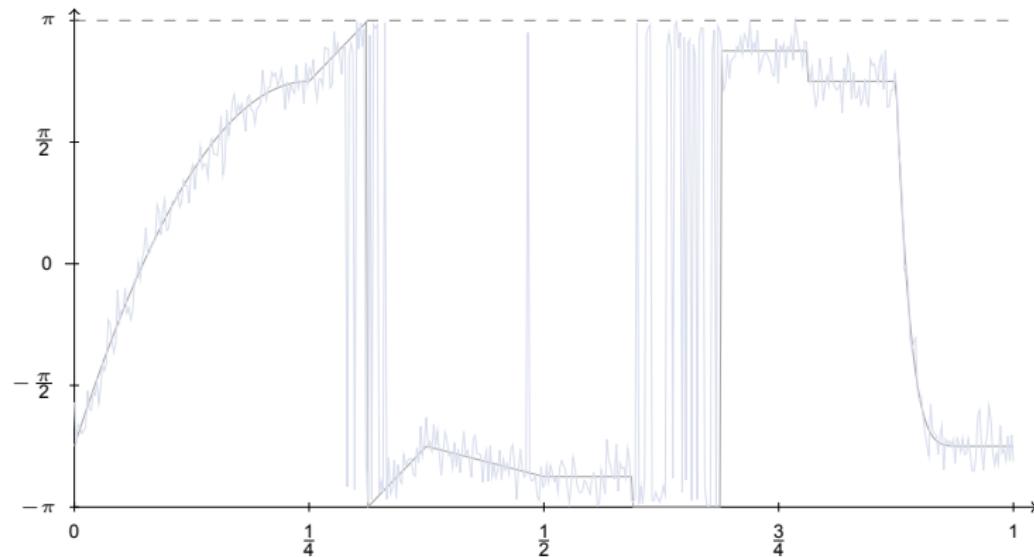
Denoising a 1D phase valued signal.



- function $f: [0, 1] \rightarrow \mathbb{S}^1$ sampled to obtain data $f_0 = (f_{0,i})_{i=1}^{500}$
- adding wrapped Gaussian noise, $\sigma = 0.2$
- noisy data $f_n = (f_0 + \eta)_{2\pi}$

Example

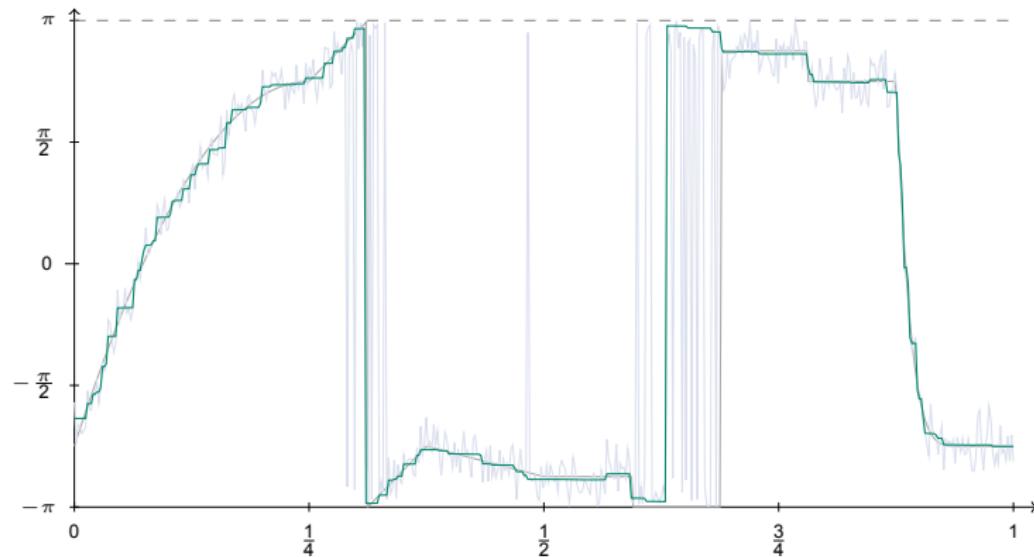
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- comparison of f_o & f_n with

Example

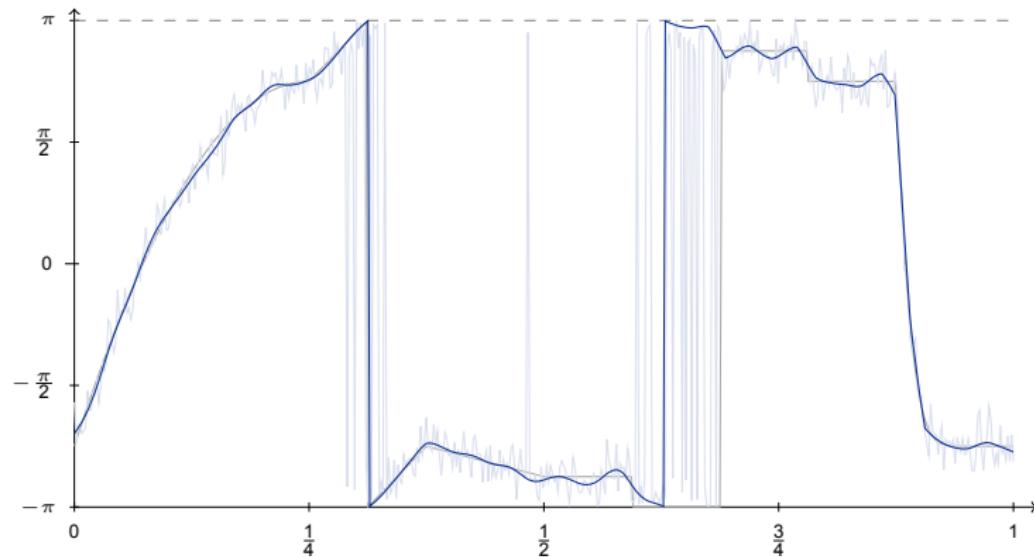
Denoising a 1D phase valued signal.



- comparison of f_0 & f_n with f_1
- denoising: just TV_1 : $\alpha = \frac{3}{4}$, $\beta = 0$
- but: stair casing

Example

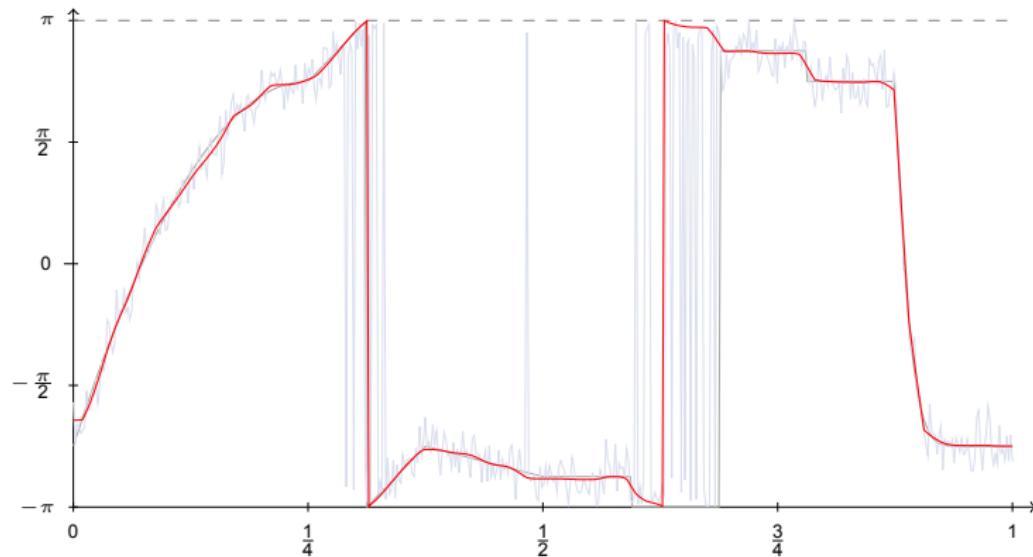
Denoising a 1D phase valued signal.



- comparison of f_0 & f_n with f_2
- denoising: just TV_2 : $\alpha = 0$, $\beta = \frac{3}{2}$
- but: no plateaus

Example

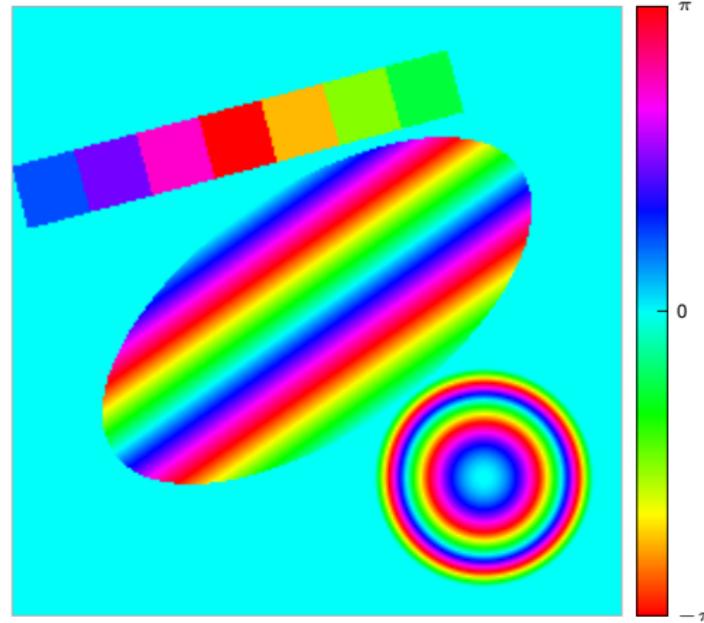
Denoising a 1D phase valued signal.



- comparison of f_0 & f_n with f_3
- denoising: TV_1 & TV_2 : $\alpha = \frac{1}{2}$, $\beta = 1$
- smallest mean squared error

Example

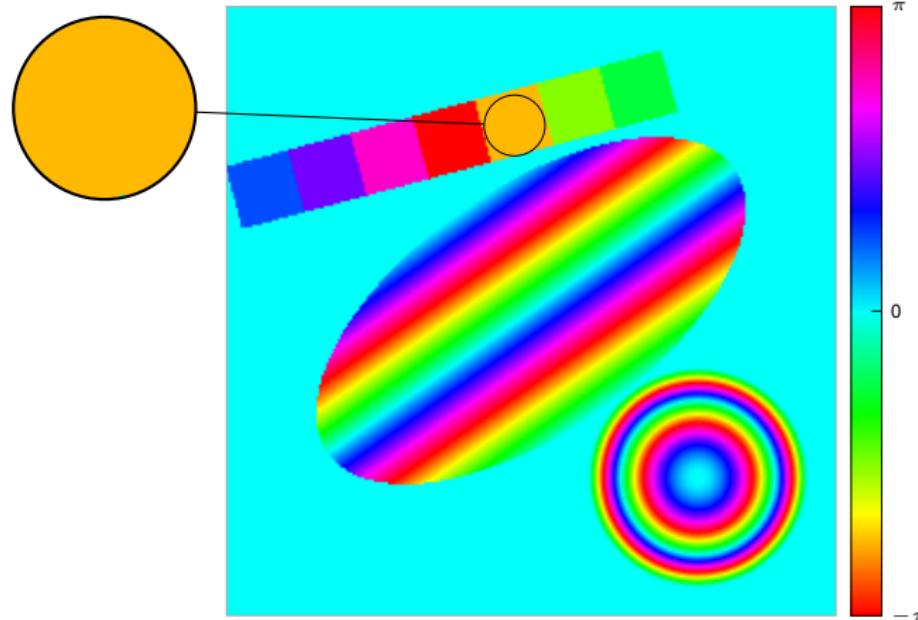
Denoising artificial phase valued data.



original data f_0 , 256×256 pixel image

Example

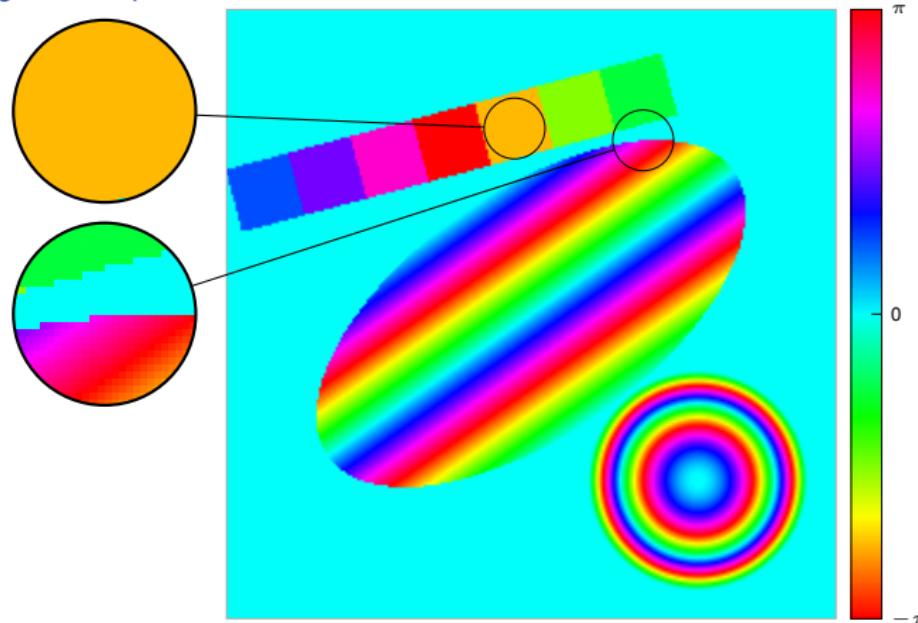
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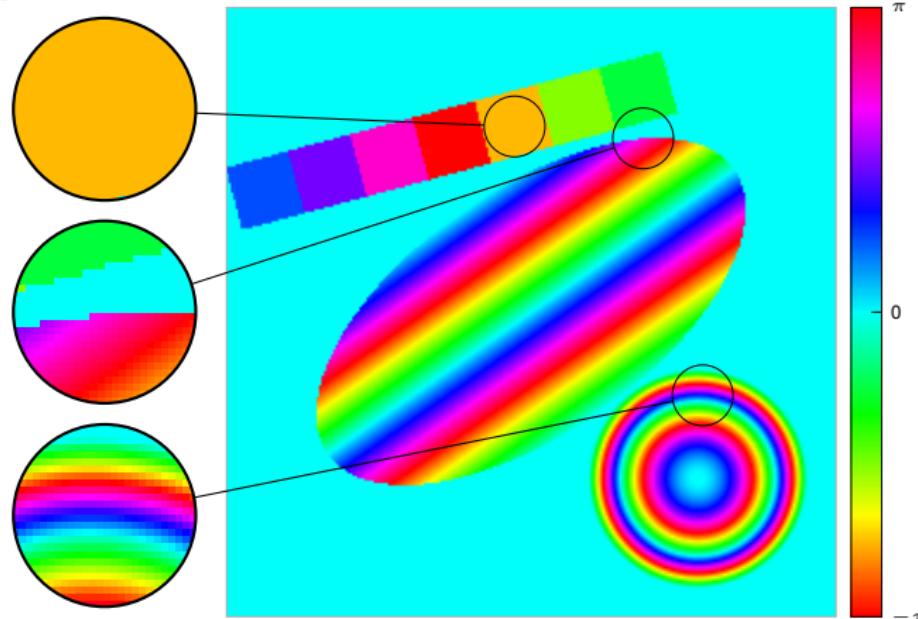
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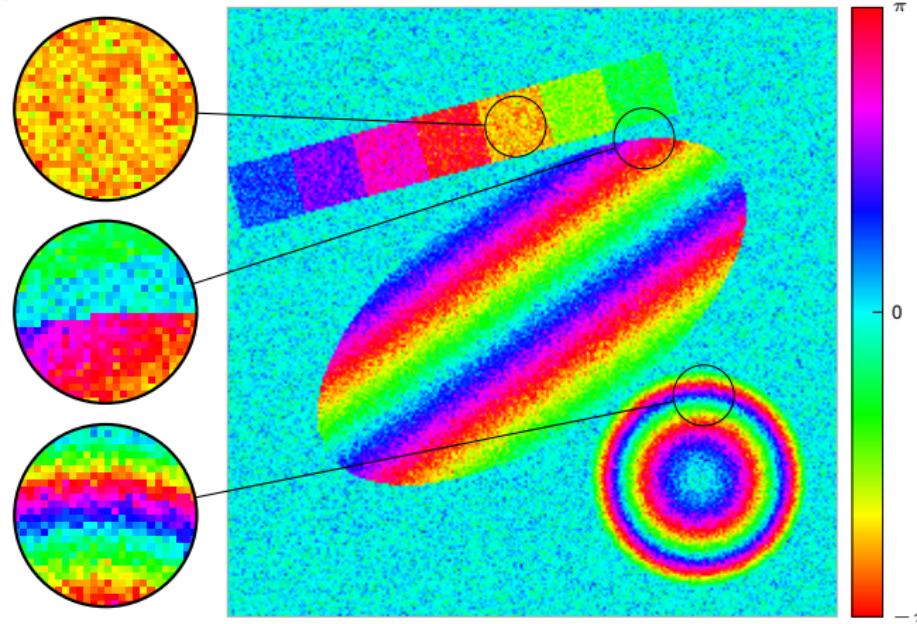
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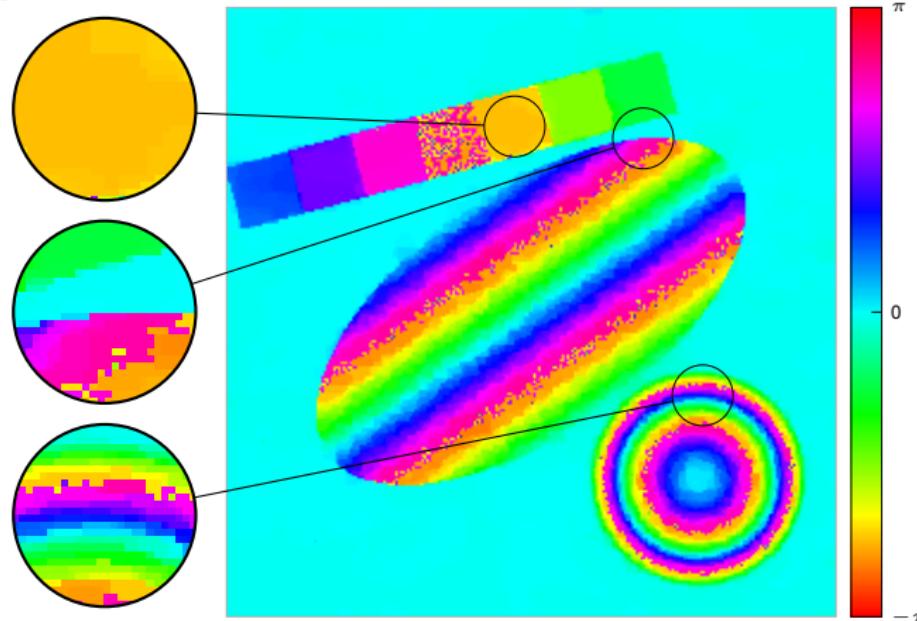
Denoising artificial phase valued data.



noisy data f_n , $\sigma = 0.3$

Example

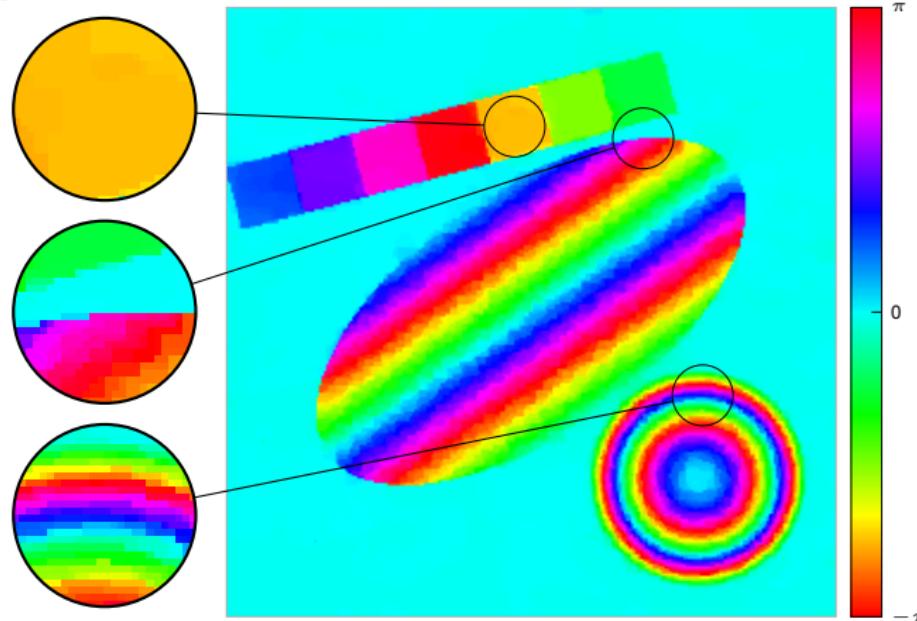
Denoising artificial phase valued data.



denoising with real valued TV
 $\alpha_1 = \frac{3}{8}$, $\alpha_2 = \frac{1}{4}$: red part destroyed.

Example

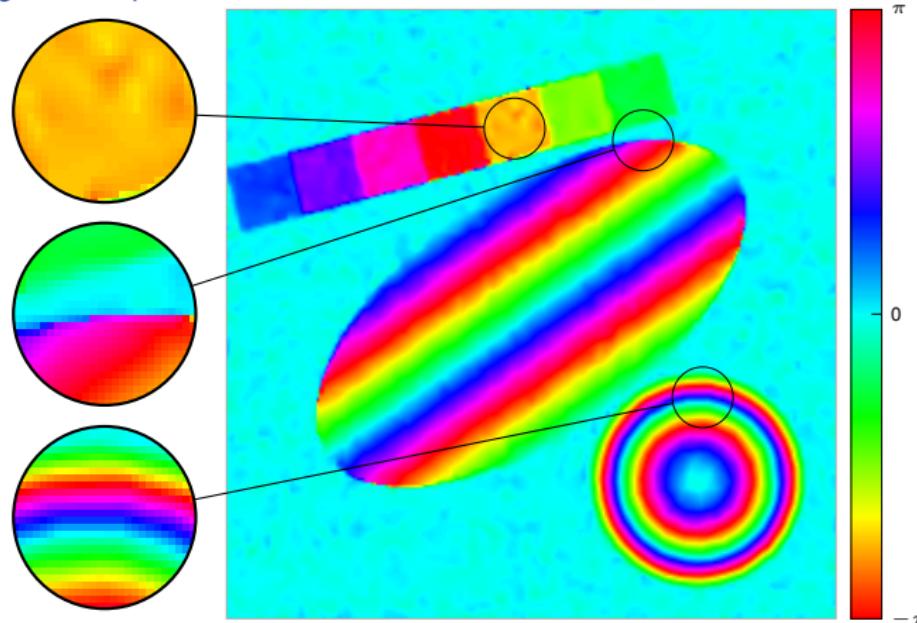
Denoising artificial phase valued data.



denoising $f_n: f_1$ with just TV_1
 $\alpha_1 = \frac{3}{8}, \alpha_2 = \frac{1}{4}, \beta_1 = \beta_2 = \gamma = 0$: stair casing

Example

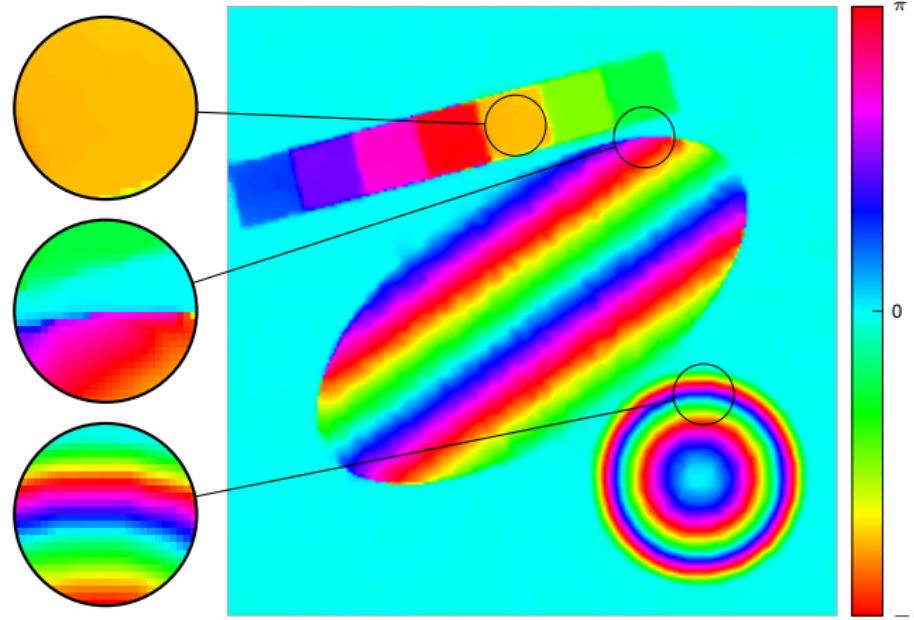
Denoising artificial phase valued data.



denoising $f_n: f_2$ with just TV_2
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Example

Denoising artificial phase valued data.

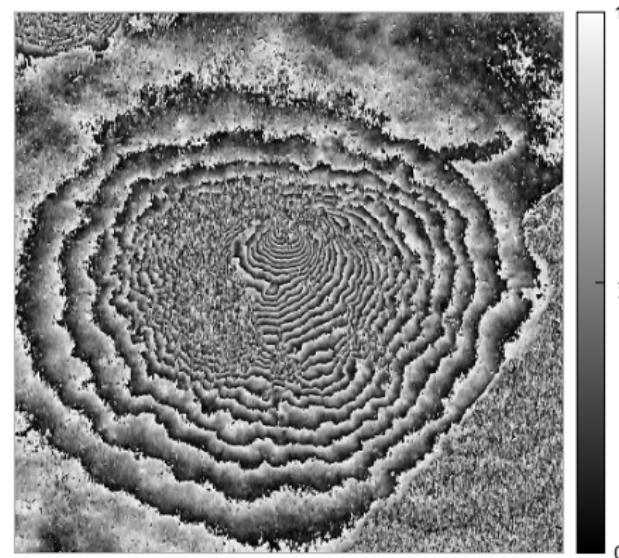


denoising $f_n: \mathbb{f}_3$ with TV_1 & TV_2

$\alpha_1 = \frac{1}{4}, \alpha_2 = \beta_1 = \beta_2 = \frac{1}{8}, \gamma = 0$: smallest mean squared error

Mount Vesuvius

The following image is InSAR data from Mount Vesuvius, Italy.¹

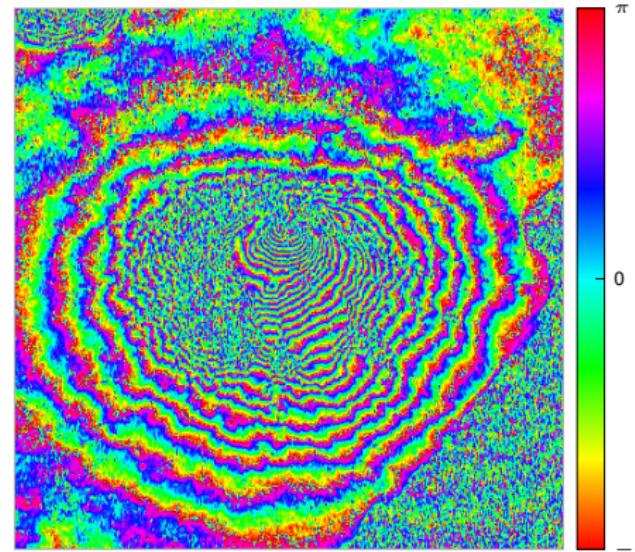


original data, 432×426 pixel

¹ <https://earth.esa.int/workshops/ers97/program-details/speeches/rocca-et-al/>

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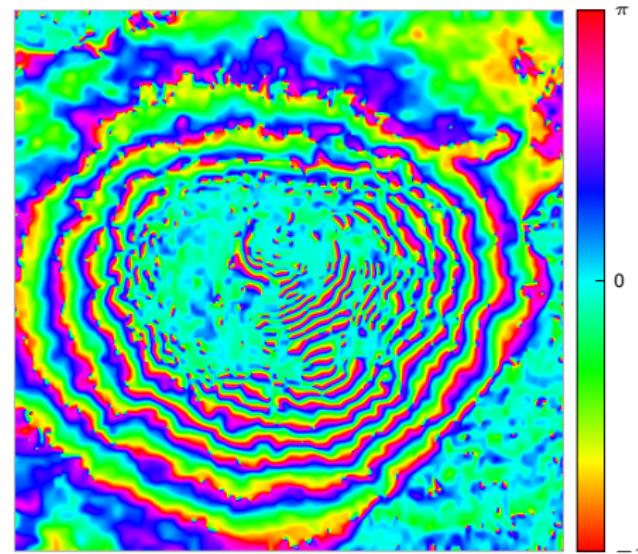


adapted just the coloring

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denoised: $\alpha_1 = \alpha_2 = \frac{1}{4}$, $\beta_1 = \beta_2 = \gamma = \frac{3}{4}$

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Summary

We derived for \mathbb{S}^1 -valued 1D & 2D data f

- higher order differences
- proximal mappings for first and second order differences
- higher order TV functional φ
- an efficient CPPA to minimize φ
- applications:
 - InSAR data denoising
 - hue denoising
 - habituation data
 - Fourier optics, ground based astronomy

We can proof convergence of the algorithm to a minimizer under certain conditions, which are due to the nonconvexity of φ .

Literature

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Thank you for your attention.